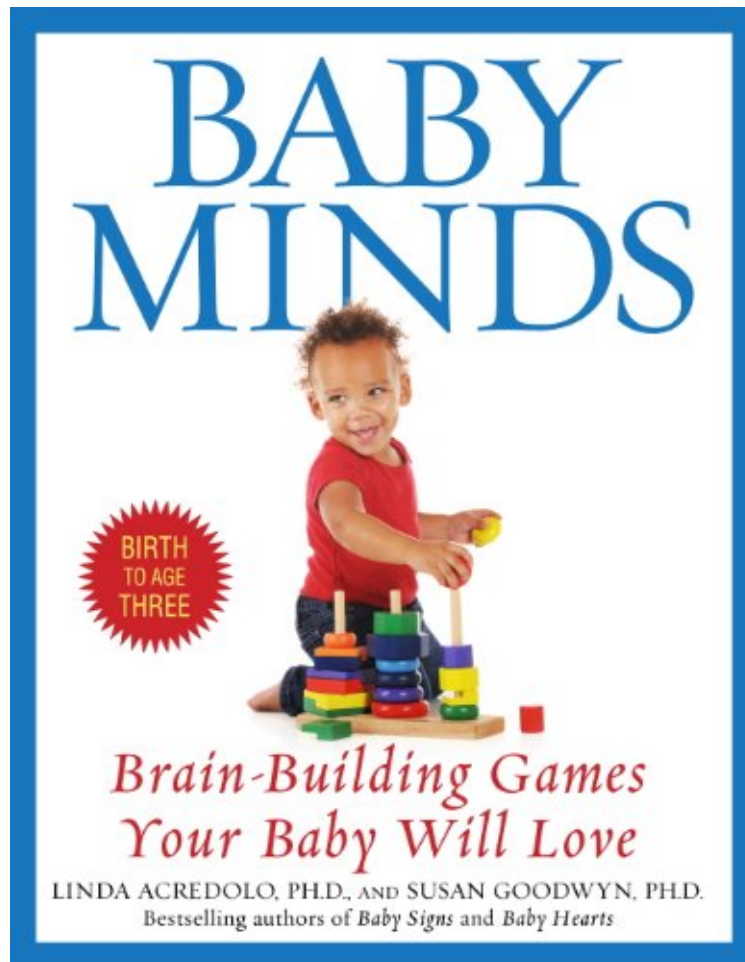


(Download pdf) Baby Minds: Brain-Building Games Your Baby Will Love

## Baby Minds: Brain-Building Games Your Baby Will Love

Von Susan Goodwyn Phd, Linda Phd Acredolo  
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**Von Susan Goodwyn Phd, Linda Phd Acredolo : Baby Minds: Brain-Building Games Your Baby Will Love**  
before purchasing it in order to gage whether or not it would be worth my time, and all praised Baby Minds: Brain-  
Building Games Your Baby Will Love:

KurzbeschreibungMore than 65 delightful games and activities to jump-start your baby's amazing brainpowerCan  
simply singing a song or blowing a dandelion under a toddler's nose help her mind to blossom? Can your baby count,  
remember events, and solve problems even before he can talk? The exciting answer to both questions is yes!  
Breakthrough research is revealing the extraordinary inborn abilities of infants. It is also showing how experiences

during the first years of life profoundly influence intelligence, creativity, language development-and even later reading and math skills. Now two psychologists and child development experts-authors of the bestselling *Baby Signs*-have created a delightful guide for parents based on the most up-to-date knowledge of how babies discover the world. You'll learn how to:

- \_ Create a homemade mobile to stimulate your three-month-old's delight in solving problems
- \_ Play a patty-cake game to help your two-year-old make logical connections
- \_ Initiate bedtime conversations that build your child's memory and sense of personal history
- \_ Develop "Baby Signs" to help your toddler communicate before he or she can talk
- \_ Stimulate your child's natural number skills with puppets and counting games
- \_ Use nursery rhymes and special read-aloud techniques to foster reading readiness
- \_ Nurture budding creativity with humor and fantasy play
- \_ And much more!

*Baby Minds* is not another program for creating "super babies." Instead it builds on activities that babies instinctively love to develop their unique abilities and make your daily interactions full of the joy of discovery-for both of you. NOTE: This edition does not include photographs.

From *Library Journal* Acredolo and Goodwyn, child development psychologists and coauthors of the acclaimed *Baby Signs*, have teamed up again to assist parents in teaching their infants from birth to 36 months of age. Their goal is to take state-of-the-art research and translate it into pragmatic techniques for fostering child development in the areas of problem solving, talking, reading, and math preparation. The authors' philosophy is well articulated in their statement on baby education classes: "If your baby is not having fun, it's probably not worth doing." Their work differs from other baby-game books, such as Elaine Martin's *Baby Games* (1988), in that it is not simply a laundry list of nursery rhymes, recipes, and action plays. Rather, it addresses broader developmental concepts and provides more open-ended questions and activities to stimulate learning. However, they do include a brief yet useful "Tips Revisited" section that outlines age-appropriate techniques. Recommended for both public and academic libraries.

DLisa Williams, Moline P.L., IL Copyright 2000 Reed Business Information, Inc. Kurzbeschreibung More than 65 delightful games and activities to jump-start your baby's amazing brainpower Can simply singing a song or blowing a dandelion under a toddler's nose help her mind to blossom? Can your baby count, remember events, and solve problems even before he can talk? The exciting answer to both questions is yes! Breakthrough research is revealing the extraordinary inborn abilities of infants. It is also showing how experiences during the first years of life profoundly influence intelligence, creativity, language development-and even later reading and math skills. Now two psychologists and child development experts-authors of the bestselling *Baby Signs*-have created a delightful guide for parents based on the most up-to-date knowledge of how babies discover the world. You'll learn how to:

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